

Evaluation Criteria

Benotung	
10.0	Sehr Gut
9.9	
9.8	
9.7	
9.6	
9.5	
9.4	
9.3	
9.2	
9.1	
9.0	Gut
8.9	
8.8	
8.7	
8.6	
8.5	
8.4	
8.3	
8.2	
8.1	
8.0	Genügend
7.9	
7.8	
7.7	
7.6	
7.5	
7.4	
7.3	
7.2	
7.1	
7.0	Ungenügend
6.9	
6.8	
6.7	
6.6	
6.5	
6.4	
6.3	
6.2	
6.1	

Criteria according to the regulations:

Technique, dynamics, synchronisation, symmetry, difficulty and show elements (only for freestyle figures)

Definition criteria:

- **Technique:** central basic position, as uniform and precise as possible, round, cut turns
- **Dynamics:** flow of traffic, unity between technology and speed
- **Synchronicity:** rhythm, identical movements, uniform
- **Symmetry:** clear images, lines, uniform spacing
- **Difficulty:** move images directly into each other, shift them on top of each other in longer swings, do not lose synchronisation at higher speeds
- **Show elements:** creative show elements such as trick turns are rewarded, provided that the flow of the run is not lost

In order to achieve a very high score (9.1+) as a starting point, **synchronicity** with **symmetry** in relation to dynamics is paramount.

General guidelines on deductions:

The deductions are divided into 3 categories

- **Major errors minus 0.8 – 1.0:** Formation not completed, several riders fall, elements forgotten by several riders
- **Medium errors minus 0.5 – 0.7:** one rider falls, loss of synchronisation, rhythm, lines, images and distances on several occasions, major technical differences
- **Minor errors minus 0.2 – 0.4:** isolated loss of synchronisation, rhythm, lines, images and distances, minor technical differences; no synchronisation at the stop

Defined deductions per juror:

- Fall during the stop: minus 0.2
- Fall or loss of man/woman: minus 0.5
- Failure to observe the start/finish line: minus 0.2
- Compulsory errors (number of turns, errors in the pictures): minus 0.2 – 0.5
- Definition of a fall: upper body lying in the snow

Definition of compulsory figures

Freely selectable free skating figure with technical formation elements:

An attractive, creative descent with different images, radii and rhythm changes.

Freely selectable freestyle figure with show elements and show interludes:

An attractive, creative descent with show elements such as switches, trick turns, creative stops, etc. Costumes and artificial effects will not be included in the scoring.